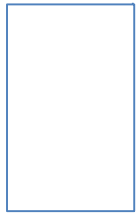


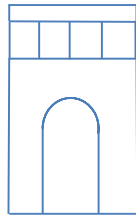
Drawing in One-Point Perspective

1



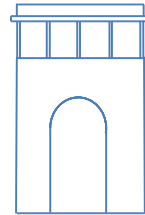
Using a pencil, draw the outline of your building

2



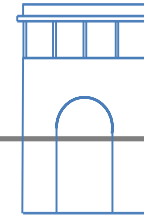
Draw in the doors and windows

3



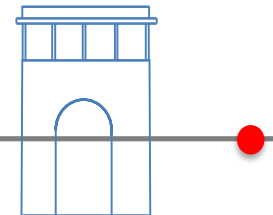
Add more details

4



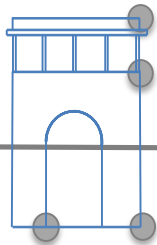
Draw a line for the horizon at eye-level height

5



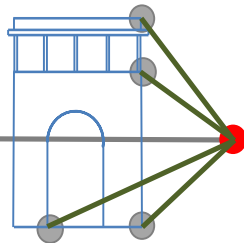
Draw a dot on one side for the vanishing point

6



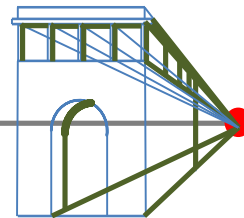
Draw dots on the top and side corners closer to the vanishing point

7



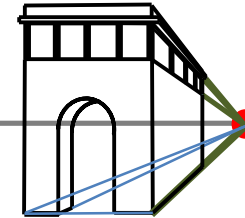
Connect the dots to the vanishing point

8



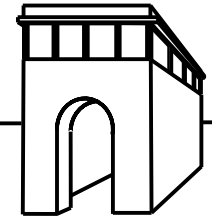
Add the side and back wall and roof lines

9



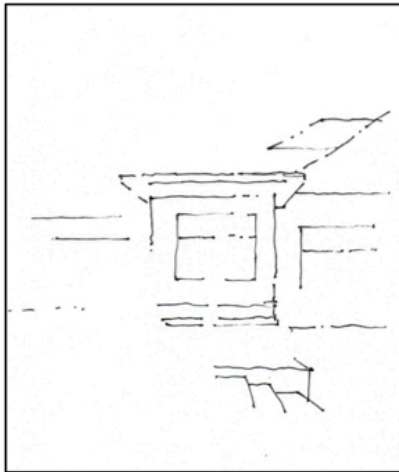
Trace over the house in pen

10



Erase the rest, and you're done!

Evolution of a Sketch



Line



Shape



Detail



Shade/ Shadow

Helpful Hints

1. Decide what to draw (is there something you see that is interesting?)
2. Select your pen/pencil. Sketch with as dark/thick of a line as your are comfortable with (have confidence).
3. Hold your pen/pencil loosely. Move from your shoulder (or from your elbow if drawing smaller).
4. Don't make feathery lines. Be confident and draw from Point A to Point B!
5. Observe – draw what you see with your eyes
6. Draw in order – Line > Shape > Detail / Shade/Shadow
7. If necessary, use guides and grids to keep proportions correct
8. Select details wisely. Keep your sketch loose and free until decisions can be made.
9. Let shade and shadow help give your drawings that 3-dimensional quality.
10. Keep your drawings unique (it's all about you!)
11. Practice often. Sketch anywhere you are (how about the water glass on the table at dinner?)
12. Don't be afraid to make mistakes. Sketches are meant to be done quickly and experimentally
13. Be a little self critical but always have fun, and always always PRACTICE PRACTICE PRACTICE
14. Sketching is a **SKILL** – not a **GIFT**. Practice is what makes you BETTER!!!